

ANNEXATION ORDINANCE

AN ORDINANCE PROVIDING FOR THE ANNEXATION OF AN AREA COMMONLY KNOWN AS "RIVERVIEW" TO THE CITY OF GLENVILLE, WEST VIRGINIA.

WHEREAS, it is deemed desirable by the Common Council of the City of Glenville, West Virginia, to incorporate within its boundaries a certain area commonly known as "Riverview", so that said area may become a part of said municipality; and

WHEREAS, sixty percent of the qualified voters of the "Riverview" area have filed with Council their petition to be annexed; and

WHEREAS, sixty percent of all freeholders of said "Riverview" area have also filed with Council their petition to be annexed; and

WHEREAS, there is attached to both said petitions as accurate description and map of said "Riverview" area, copies of which description and map are attached hereto; and

WHEREAS, at a special meeting of said Council duly called and held on the 27 day of August, 1979, said Council verified that each of said petitions contained the requisite number of signatures of eligible petitioners and further verified that the area to be annexed, since it encompasses less than 1 square mile, contained more than 100 inhabitants, and entered such verification on its journal;

NOW, THEREFORE, PURSUANT TO THE AUTHORITY GRANTED BY CHAPTER 8, ARTICLE 6, SECTION 4, OF THE WEST VIRGINIA CODE, BE IT ORDAINED BY THE COMMON COUNCIL OF THE CITY OF GLENVILLE, WEST VIRGINIA, THAT:

The area commonly known as "Riverview", adjoining the City of Glenville, West Virginia, and more particularly bounded, described and shown by the hereto attached description and map prepared by J. T. Skinner and Associates, Inc., 604 South Oakwood Avenue, Beckley, West Virginia, 25801, which description and map have been marked respectively as Exhibit "A" and Exhibit "B" and hereby made part of this ordinance, be and the same is hereby annexed to the City of Glenville, West Virginia, so as to become a part thereof.

Passed First Reading Sept. 5, 1979.

Passed Second Reading Oct. 1, 1979.

Phyllis M. Starkey
Mayor

Edna White
Recorder